

### **What is a ladder league?**

A ladder league has rungs of either 4 or 5 players. Each rung is determined by points scored. The highest 4 or 5 scores will be rung 1, the next 4 or 5 will be rung 2. You play 2 games with each member of the rung. Your score from each game is recorded to determine standings on the ladder.

### **4 Players:**

There are 6 games to 11, first team to 11 wins, no win by 2 point rule applied. Players play two games with each person in the group. Players rotate per score sheet.

### **5 Players:**

There are 8 games to 8, first team to 8 wins, no win by 2 point rule applied. Players play two games with each person in the group. Players rotate per score sheet. Every player gets 2 byes.

Format:

- Will mix men's and women's. Players can be reassigned by the director.
- Skill levels will consist of beginner, Intermediate and Advanced.
- If you can't make it for any reason it is your responsibility to find a sub. There will be a list of players not in the league that will be available to fill in if someone cannot make it.

### **How is score keeping done?**

Each rung of the ladder will have a captain that will keep track of scores and hand them into the league secretary. Scoring will be determined by the number of entries.

The ladder may be configured for any number of points per game. The following example assumes the default of 8 points. Playing percentage is based on the number of points scored divided by the number of points possible (64 for a 8 game match of 8 points per game).

Example: If 62 points were scored out of a possible 64 it would calculate as 62 divided by 64 for a score of 97%

### **When will I play?**

You will play at either 5:30, 7:00 or 8:30 depending on how many people sign up and where you are on the ladder.

Rules:

- No call, no shows will result in players being removed from the league. The player will not be allowed to finish playing in any remaining weeks of league.
- When a regular player doesn't make it, they are still responsible for a sub, but instead of getting no points or using the sub points, I will average all the players on their rung of the ladder and you will receive the average score for those players, minus 5 points.
- Player groups for the first week of league will be seeded by random number generator applied to all players.
- Players will find their own subs. If needed, the league director will help locate a sub. When a sub is found, the league director should be contacted so the sub can be added to the schedule.
- If a regular player misses two weeks, the best you can do is second place. If you miss more than 2 weeks, you cannot place.
- Scoresheets must be checked and initialed by all participants at the end of the night. Once the scoresheets have been handed in to the director, no changes will be made unless addition mistakes are made.
- The top finisher in each division will be required to move up a skill level if they participate in the next league.
- No bonus points will be awarded.
- Player attendance record will be used to break percentage ties at the end of the league.
- Points are tracked for individual players and are cumulative for the six-week period. Places are determined by taking a player's total points earned divided by their total points possible, rendering a percentage.
- If the league is on Thursday, I need to have the sub information by Tuesday.